

More Games that use/build computational fluency and reasoning

- *Strike It Out*: addition and subtraction, strategy game, Grades 2-5.
<http://nrich.maths.org/6589/index>
- *Nice or Nasty*: place value, Grades 3-6. <http://nrich.maths.org/6605>. (Good game to precede *Dicey Operations* below.)
- *Dicey Operations*: addition and subtraction algorithms, estimation, place value, Grades 3-6.
<http://nrich.maths.org/6606/note>
- *First Connect Three*: integer addition and subtraction, probability, Grades 5-8+.
<http://nrich.maths.org/5865/note>