

# Finding real polynomials

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# Rabbits, Corabbits, and Airplanes

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- Let  $f(z)$  be a polynomial such that  $f(z) = z^2 + k$  for some  $k \in \mathbb{C}$ . Then  $f'(x) = 0$  when  $x = 0$ .

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- $f(0)$

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- $f(0)$
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- $f(0)$
- $f(f(0))$
- $f(f(f(0)))$
- Rabbits, Corabbits, and Airplanes are special complex polynomials such that  $f(f(f(0))) = 0$ .
- These polynomials are called polynomials of cycle 3.



Rabbit

Airplane

Corabbit

# Motivation

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- Our topic is blend of major topics, in particular complex dynamics, topology, and geometric group theory.
- We want to investigate what distortions we can make to our polynomials to make new and interesting ones.
- Our goal is to classify these changes using our three special polynomials: rabbit, airplane, and corabbit

# Homeomorphisms/Mapping Classes

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## Definition (Homeomorphism)

**Homeomorphisms** are continuous bijective maps from  $\mathbb{C} \rightarrow \mathbb{C}$  with continuous inverses.

- Essentially, homeomorphisms are analogous to isomorphisms.



# Mapping Classes and Polynomials

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- Mapping classes are classes of homeomorphisms that are "similar" enough that we can wiggle from homeomorphism to another
- They are easier to study than homeomorphisms, which there is an infinite amount

# Mapping Classes and Dehn Twists

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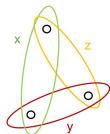
## Definition (Dehn Twist)

**Dehn twists** are twists along a particular curve.

## Theorem (Dehn)

*Let  $\phi$  be a finite mapping class. Then  $\phi$  can be written as the product of finite Dehn twists.*

- In particular, we want to write  $f$  as a product of Dehn Twists along curves  $x$ ,  $y$ , and  $z$ .



**Figure:** The curves enclosing the points in the post-critical set

# Lifting

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## Definition (Lifting)

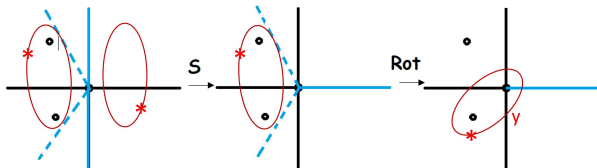
Let  $\phi : \mathbb{C} \mapsto \mathbb{C}$  be a homeomorphism.  $\phi$  is said to **lift** under  $f$  if there exists  $\tilde{\phi}$  such that  $f \circ \tilde{\phi} = \phi \circ f$ .

- In practical terms, a homeomorphism lifts under  $f$  if we can trace from a marked point along its curve without bumping into other marked points.
- In particular, we are interested in the homeomorphism  $f$  represented by the composition of a stretch of the complex plane and a counterclockwise rotation.

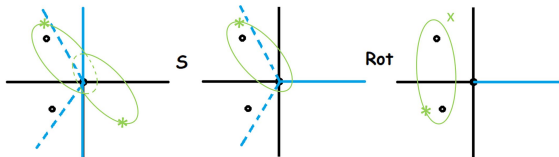
# How Do We Know if it Lifts?

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**Figure:** Transformation of curve  $y$  under  $f$



**Figure:** Transformation of curve  $x$  under  $f$

# Rules for Lifting

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- If the sum of the exponents on  $T_x$  is even, then the product of twists will lift.
- Certain "chunks" lift to other mappings. In particular:
  - $T_x^2$  lifts to  $T_x^{-1}T_y^{-1}$
  - $T_y$  lifts to  $T_x$
  - $T_xT_yT_x^{-1}$  lifts to the identity
- Through these rules, we can also establish other rules using rules for inverses. For example,  $T_x^{-2}$  lifts to  $(T_x^{-1}T_y^{-1})^{-1}$  or  $T_yT_x$
- We stop lifting when we reach one of three end conditions:
  - Id: Rabbit
  - $T_x$ : Airplane
  - $T_x^{-1}$ : Corabbit

# Lifting Example 1

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**If the product lifts,**

$$T_x T_y^2 T_x^{-1} =$$

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Multiply by  $Id = (T_x^{-1} T_x)$  :



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Multiply by  $Id = (T_x^{-1} T_x)$  :

$$T_x T_y (T_x^{-1} T_x) T_y T_x^{-1} =$$

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$$T_x T_y (T_x^{-1} T_x) T_y T_x^{-1} =$$

$$(T_x T_y T_x^{-1})(T_x T_y T_x^{-1}) =$$

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**If the product lifts,**

$$T_x T_y^2 T_x^{-1} =$$

$$T_x T_y T_y T_x^{-1} =$$

Multiply by  $Id = (T_x^{-1} T_x)$  :

$$T_x T_y (T_x^{-1} T_x) T_y T_x^{-1} =$$

$$(T_x T_y T_x^{-1})(T_x T_y T_x^{-1}) =$$

Apply lifting rules:

$$Id \cdot Id =$$

$$Id$$

End condition, we stop

# Lifting Example 2

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**If the product does not lift,**

$$T_y T_x =$$

# Lifting Example 2

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**If the product does not lift,**

$$T_y T_x =$$

1. Multiply  $T_x^{-1}$  on the left

# Lifting Example 2

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**If the product does not lift,**

$$T_y T_x =$$

1. Multiply  $T_x^{-1}$  on the left

$$T_x^{-1} T_y T_x =$$

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**If the product does not lift,**

$$T_y T_x =$$

1. Multiply  $T_x^{-1}$  on the left

$$T_x^{-1} T_y T_x =$$

2. Apply the lifting rules

Id

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**If the product does not lift,**

$$T_y T_x =$$

1. Multiply  $T_x^{-1}$  on the left

$$T_x^{-1} T_y T_x =$$

2. Apply the lifting rules

Id

3. Multiply  $T_x$  on the right

$$T_x$$

End condition, we stop



# Methods

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We can use code to automate this algorithmic process.

- 1 Generate permutations of length  $n$
- 2 For each permutation, determine if it lifts.
- 3 Depending on whether it lifts, follow the steps demonstrated previously.
- 4 Once we reach an end condition, classify the twisted polynomial as rabbit, corabbit, or airplane.

# Goals

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- For now, we plan on determining which insertions are most effective to rewrite the product as chunks.
  - One possible method is by iterating in pairs through a permutation and inserting  $T_x^{-1}T_x$  or moving on to the next pair.
- We plan to use the rules explained on the previous slide to determine the percentage of polynomials that are either rabbit, corabbit, or airplane.

# References

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